

Lions Go, a no-dice boardgame!

The idea...

Lions Go board game is played just like a traditional diced board game. But without a dice. Four Lion cubs have to reach their home cave. The route goes around the playground and along the path to the cave. The cubs can be moved one by one or simultaneously along the route. If Lions of two players stop in the same spot, the one who was their earlier, has to come back to the Start (this rule can be skipped also). The first player who gets all four Lion Cubs to the Cave (Finish) is the winner.

The Route...

Start:

Roll open the Lite Lion Games "Lions Go" child-friendly gaming mat. The Players choose the color of Lion Cubs they would like to play. Each Player gets four same color tokens and place them to own Start edge. The initial Player can be chosen in any suitable way, e.g. throwing a dime. Other Players have one extra turn in the end of the game if the initial Players finishes the first.

Moves:

The Player moves the tokens along the route according to the number granted. The number is determined by random amount counted on fingers of two Players at once (e.g. the Players whose turn in coming and previous/next Player): the hand is hidden behind the back or under the table and when released, the amount can be counted on fingers as shown. The gross number is the spot to mover to. If both Players show same number, the token can move one space forward. If both Players show zero, the token can be moved to the random space in-between numbers 1-8 ahead, which is the first on the route.



One Lion Cub in the Spot:

If the other Player has to move their token to the spot, which is already occupied, the previous Player has to move their token to the Start. If there is Players own token in the Spot, the Player has to move other of own four tokens. If it is not possible, no move happens.

Arriving to Finish:

When arriving to the path leading to the Cave, only numbers 1,4 and 7 gives the opportunity to move to the Cave.

And the Winner is:

The game is over when one of the Players gets all the Lion Cubs safely to the Cave. The game can finish as a draw match, if the beginner was the fastest and next player finishes straight after next move.

The Games Length:

The length of game time depends on the amount of Players. Average gaming time is 20-40 min.

Gaming Set:

- Lite Lion Games rollable gaming mat 75x75 cm;
- 4 x 4 pcs lion shaped gaming tokens or lion themed coins;
- Game manual.

Caring Instructions:

- Always keep the gaming mat rolled in the original tube the pictured side faced outside.
- The mat stands light cleaning with wet cloth or papers.
- Do not rub or use strong detergents.
- Let the mat dry before rolling it up for storage.
- The Game contains small parts, which may enroll shocking hazard for toddlers less than 3 years old.

Players Amount: 2-4 persons

Age recommendations: 5+ under supervision; 6+ independently.

Game Classification: Leisure, Educational Games for Preschool Children